

Dear Mr. Young,

The Game Developers' Association of Australia has provided a submission to the Review of Australian Government Film Funding Support.

Endgame Studios strongly supports this submission and urges Government to move quickly to address these key barriers to future industry growth.

As a relatively small game development studio in Australia, Endgame secured almost \$50k in funding last year, which looks set to generate over \$400k in overseas business for our company over the next 12 - 18 months. I am confident that with larger funding opportunities available, we can generate similar returns and growth for our company.

The game development industry is a potentially very lucrative export industry, but also a very costly one to enter. If support is not provided soon, I fear smaller companies like Endgame will drown internationally, and lose our share of the US/European gaming market. There are many opportunities for small to mid-sized developers in the industry right now, and with financial backing we can capitalise on them, however with technology rapidly advancing, the window for smaller developers is closing fast, and we will surely lose out to other countries with strong government support such as Canada, Malaysia, and the UK.

Best regards,

Grant Davies.

=====
Grant Davies
Director, Endgame Studios