

## National Cultural Policy Submission

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Public and anonymous



Short submission (text box 500 words or less)

Video games made by Australians have taken the world by storm recently - they're played by millions of people around the globe, generate millions of dollars in revenue, and are a critically important method to tell stories, foster creativity, and provide an innovative way for new voices to be shared in new ways.

I'm an Australian video game producer. I love my profession, and I love helping people bring their creative ideas into reality to be seen and experienced by all. The video games industry in Australia is growing, but it's still very small and I believe funding it generously would help more people see what our amazing country has to share. To pursue my career in games, I had to move to the United States 4 years ago (which is where I currently live, the jobs are more abundant here). I'm desperate to return home.

Finding work is difficult due to the very small number of jobs available. Australian game developers have immense talent and creativity, but at present, it's a massive financial risk to try to start your own games studio, or to join a very small company that's still trying to find their feet - I joined an Australian studio a few years ago, but then was laid off and lost my job.

I want to return home and work with Australians to continue to put our nation on the map as a world leader in video games. It's a creative field full of innovation, stories, beauty, knowledge, and culture, and it also can be a massive revenue driver for our country too.

Please fund our industry, I want to bring my skills home!