

National Cultural Policy Submission

1471758

Public and anonymous

Individual



Short submission (text box 500 words or less)

As an author of fiction (my primary career), pillar 3 is particularly resonate with me.

My main concerns centre around copyright and the use of my work to train LLMs through theft by AI companies. I'd like to see stronger oversight and repercussions for AI companies -- even retroactively. I fully support the ASA's continued work in the area of generative AI and would hope that the govt is considering regulation of content (of all media types and formats) that has been generated by AI rather than a human. Even something as simple as requiring labelling to denote creative 'work' that was not created by a human could be impactful. Importantly, we need to ensure critical literacy is built or sustained so that the average person can discern the difference. Culturally, I hope we can sustain the belief that human-generated creative works are superior to AI-generated works, which have largely been created using stolen work as reference points. I'd like to see the stigma of AI-generated creative works as 'cheating' and 'not real art' to be fostered.

We also have an opportunity to open the door to more younger people entering the creative arts as career choices. let's incentivise study, promote more interactions between the arts community and educational institutions and ensure artists are appropriately remunerated (the ASA already does an excellent job of this). The old adage 'you cannot be what you cannot see' still applies. Young people need to see that creative arts can be a genuine career path -- and how.

Thank you for the opportunity to contribute to this initiative. Your work has already made an impact and is greatly appreciated.