

National Cultural Policy Submission

1472372

Public and anonymous

Individual



I'm an independent game developer based in QLD. I was a person with a degree in animation struggling to find any kind of work for my skills but was able to enter the games industry through help with a program run by Screen QLD. My practice would not exist if it were not for state and federal games grants. This funding allows for unique games and voices to shine through in a way that bigger actualized studios don't dare to try. Australian games and gamemakers need support or else Australian games don't get made.